

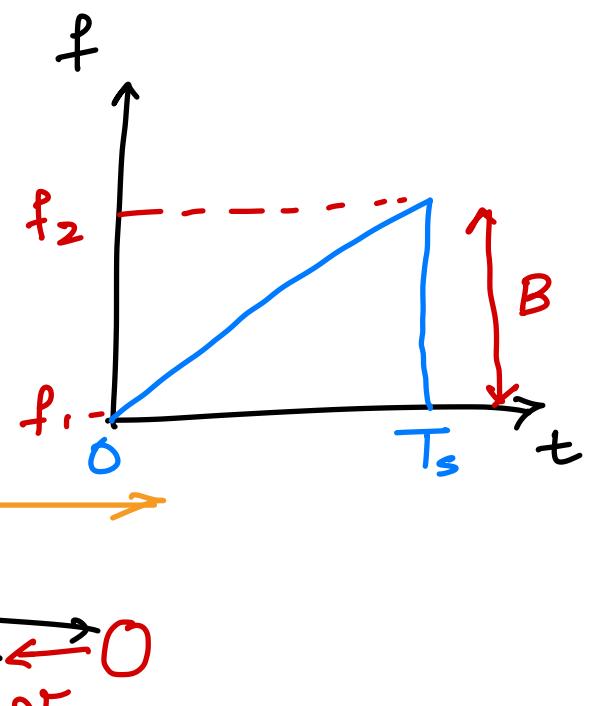
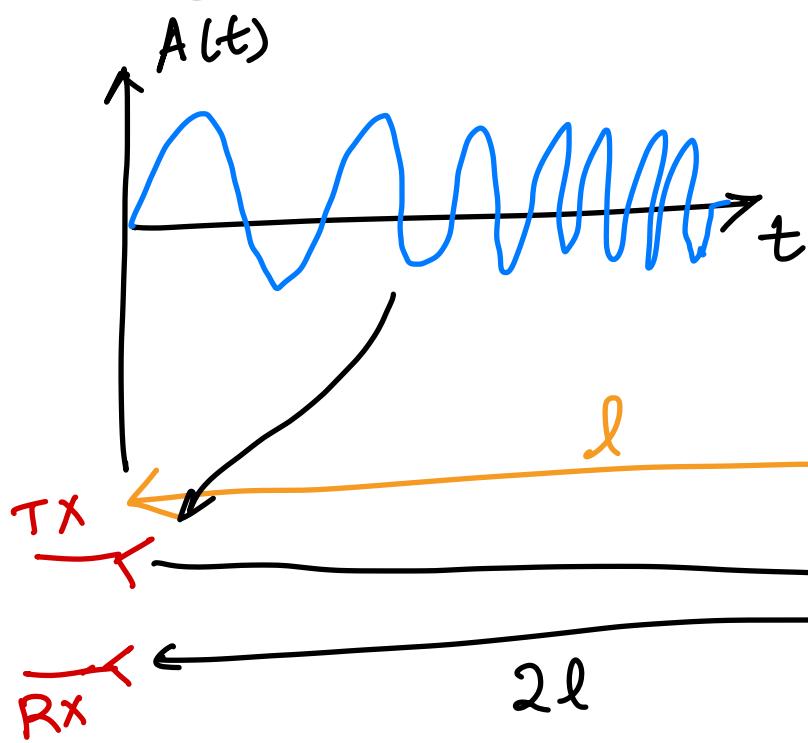


Frequency Modulated Continuous Wave Radar

(FM CW radars)

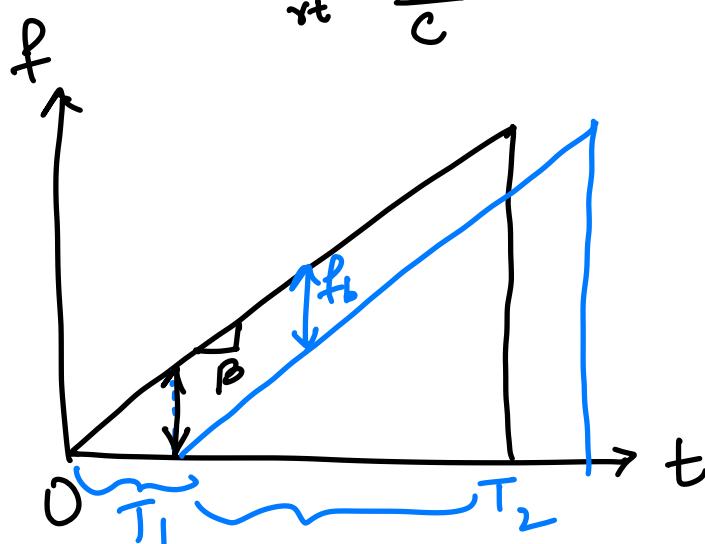
Q: Can we measure both range & velocity with high accuracy simultaneously?

A: Chirp



$$t_{rt} = \frac{2l}{c}$$

$$T_1 = t_{rt} = \frac{2l}{c}$$



$$f_b = \beta T_1$$

$$\Rightarrow f_b = \frac{\beta 2l}{c}$$

Signal model of FMCW - Single Chirp

Range Estimation

$$A_{TX}(t) = A_0 \cos(\omega_c t + \frac{\beta}{2} t^2)$$

$\phi_{TX}(t)$

$$\omega_{TX}(t) = \frac{d\phi_{TX}(t)}{dt} = \underline{\underline{\omega_c + \beta t}}$$

$$A_{RX}(t) = A'_0 \cos\left(\omega_c(t - \frac{2l}{c}) + \frac{\beta}{2}(t - \frac{2l}{c})^2\right)$$

$$A_{IF}(t) = A_{TX}(t) \times A_{RX}(t)$$



$$= \frac{A_0 A'_0}{2} \cos\left(\underline{\underline{\frac{\omega_c 2l}{c} + \beta \left(\frac{2lt}{c}\right) - \beta \left(\frac{2l^2}{c^2}\right)}}\right)$$

$\phi_{IF}(t)$

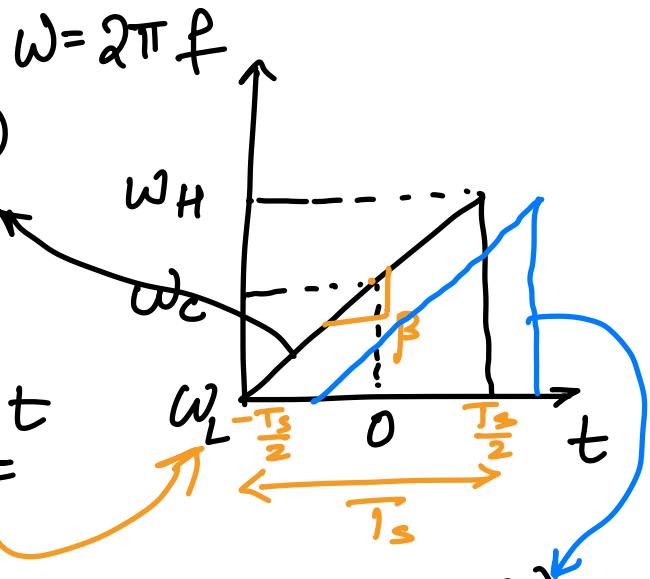
+ HF term \rightarrow filtered by LPF.

$$\boxed{\phi_{IF}(t) = \frac{2\omega_c l}{c} + \frac{2\beta l}{c} t - \frac{2\beta l^2}{c^2}}$$

RVP
(ignore)

$$\omega_{IF}(t) = \frac{d\phi_{IF}(t)}{dt}$$

"Assume l is independant of t " - ?



$$\omega_{IF}(t) = \frac{2\beta l}{c}$$

Beat Frequency!

What if $l = -vt + c \Rightarrow \frac{dl}{dt} = -v$

Then,

$$\begin{aligned}\omega_{IF}(t) &= \frac{\partial \phi_{IF}(t)}{\partial t} = \frac{\partial}{\partial t} \left(\frac{\omega_c 2l}{c} + \frac{2\beta l t}{c} - \frac{2\beta l^2}{c^2} \right) \\ &= -\frac{2\omega_c v}{c} + \frac{2\beta l}{c} - \frac{2\beta t v}{c} + \frac{4\beta l v}{c^2}\end{aligned}$$

Which terms actually matter?

$$\omega_c v \leftrightarrow \beta l \leftrightarrow \beta t v \quad \cancel{\frac{2\beta l v}{c}}$$

$10^9 \times 10$	$\{10^{12} - 10^{15}\}$	$\{10^{12} - 10^{15}\}$	$\{10^{12} - 10^{15}\} \times \{10^{-7}\}$
	$\times 10^{-2}$	$\times 10^{-4} \times 10$	$\times \{10^{-7}\}$
$\sim 10^{10}$	$10^{13} - 10^{17}$	$10^9 - 10^{12}$	10^5

$$\omega_b \approx \frac{2\beta l}{c}$$

$$\Rightarrow l = \frac{\omega_b c}{2\beta}$$

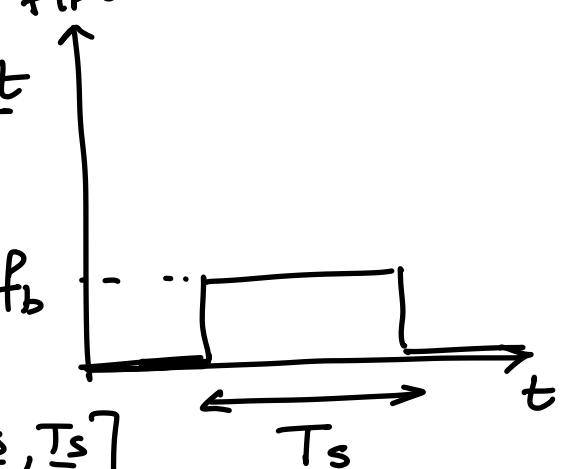
Romge Characteristics.

$$A_{IF}(t) = \frac{A_0 A_0'}{2} \cos\left(\frac{2\omega_c l}{c} + \frac{2\beta l t}{c}\right)$$

~~$\frac{-2\beta l^2}{c^2}$~~

$$\times \operatorname{rect}\{T_s\}$$

$$\operatorname{rect}(T_s) = \begin{cases} 1 & t \in [-\frac{T_s}{2}, \frac{T_s}{2}] \\ 0 & \text{otherwise} \end{cases}$$



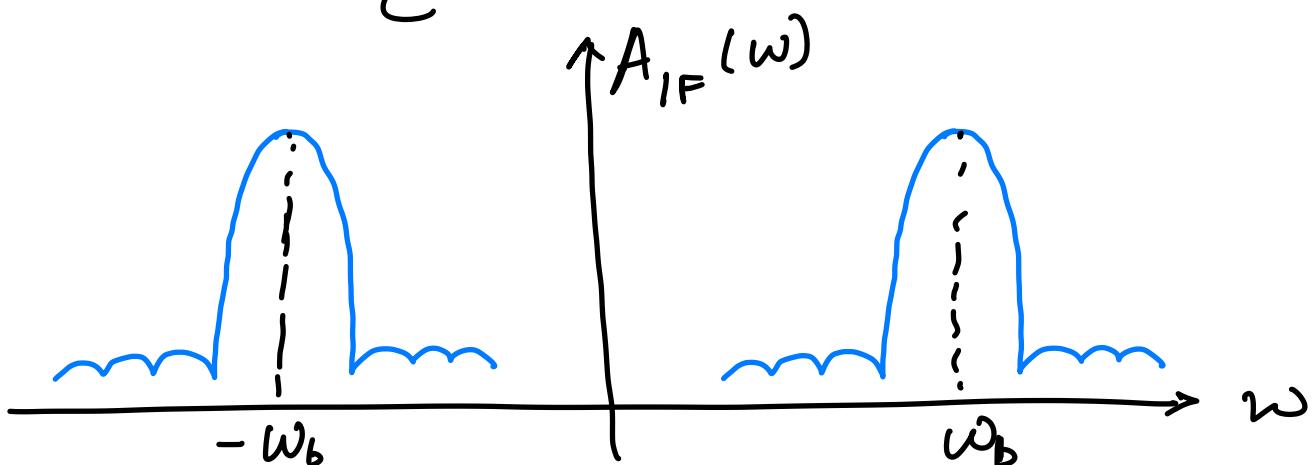
$$A_{IF}(t) = \frac{A_0 A_0'}{2} \cos\left(\frac{2\omega_c l}{c} + \frac{2\beta l t}{c}\right) \operatorname{rect}\{T_s\}$$

$$\mathcal{F}(\cos(\omega_0 t + \theta)) = \pi \left\{ e^{j\theta} \delta(\omega - \omega_0) + e^{-j\theta} \delta(\omega + \omega_0) \right\}$$

$$\mathcal{F}(\operatorname{rect}(T_s)) = T_s \operatorname{sinc}\left(\frac{\omega T_s}{2}\right)$$

$$A_{IF}(\omega) = \frac{A_0 A_0' \pi T_s}{2} \left\{ e^{j\theta} \operatorname{sinc}\left[\frac{(\omega - \omega_0) T_s}{2}\right] + e^{-j\theta} \operatorname{sinc}\left[\frac{(\omega + \omega_0) T_s}{2}\right] \right\}$$

where, $\theta = \frac{2\omega_c l}{c}$ & $\omega_0 = \frac{2\beta l}{c} = \omega_b$



Range resolution

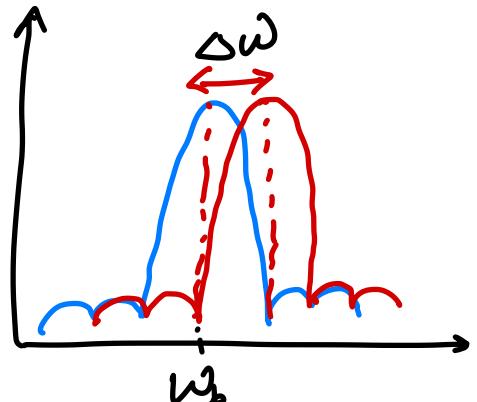
$$\Delta l \rightarrow$$

range resolution.



$$\text{sinc}\left(\frac{(\omega - \omega_b)T_s}{2}\right) = 0?$$

$$\frac{(\omega - \omega_b)T_s}{2} = \pi$$



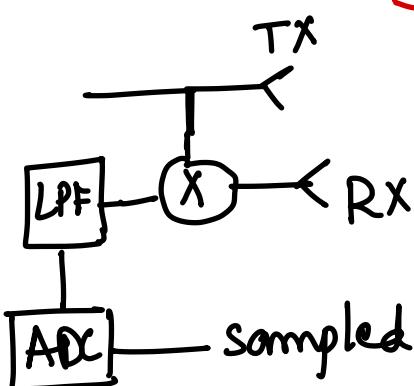
$$\Rightarrow \Delta \omega = \frac{2\pi}{T_s}$$

$$\omega = \frac{2\beta \Delta l}{c} \Rightarrow \Delta \omega = \frac{2\beta \Delta l}{c} \Rightarrow \Delta l = \frac{c}{2\beta} \cdot \Delta \omega$$

$$\Rightarrow \Delta l = \frac{c}{2\beta} \cdot \frac{2\pi}{T_s} = \frac{c}{2B}$$

Bandwidth in Hz.

$$\boxed{\Delta l = \frac{c}{2B}}$$



$$N = \frac{T_s}{\Delta t}$$

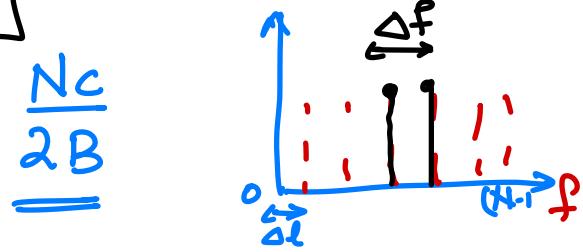
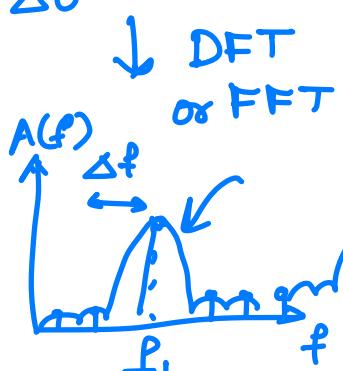
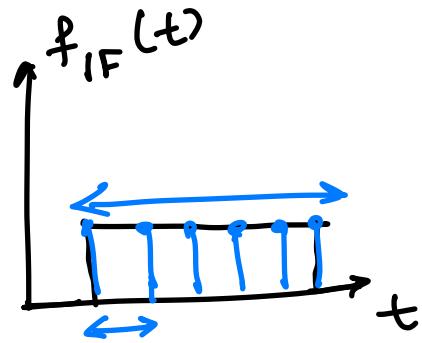
$$\Delta f = \frac{1}{T_s}$$

sampled
version
of $A_{IF}(t)$.

$$\Rightarrow \Delta \omega = \frac{2\pi}{T_s}$$

$$\Rightarrow \boxed{\Delta l = \frac{c}{2\beta} \Delta \omega = \frac{c}{2B}}$$

$$\text{Max range} = \Delta l \times (N-1) \approx N \Delta l = \frac{Nc}{2B}$$



Doppler Processing

(d, v)

t, τ \hookrightarrow independant variable (Slowtime)
 \rightarrow (Fast time)

$$t \in \left[-\frac{T_s}{2}, \frac{T_s}{2} \right]$$

$\tau \rightarrow$ Time period between multiple chirps.

$$\phi_{IF}(t) = \frac{2\omega_c d}{c} + \frac{2\beta l t}{c} - \frac{2\beta l^2}{c^2}$$

$$\phi_{IF}(t, \tau) = \frac{2\omega_c(d - v\tau)}{c} + \frac{2\beta t}{c} (d - v\tau) - \frac{2\beta}{c^2} (d - v\tau)^2$$



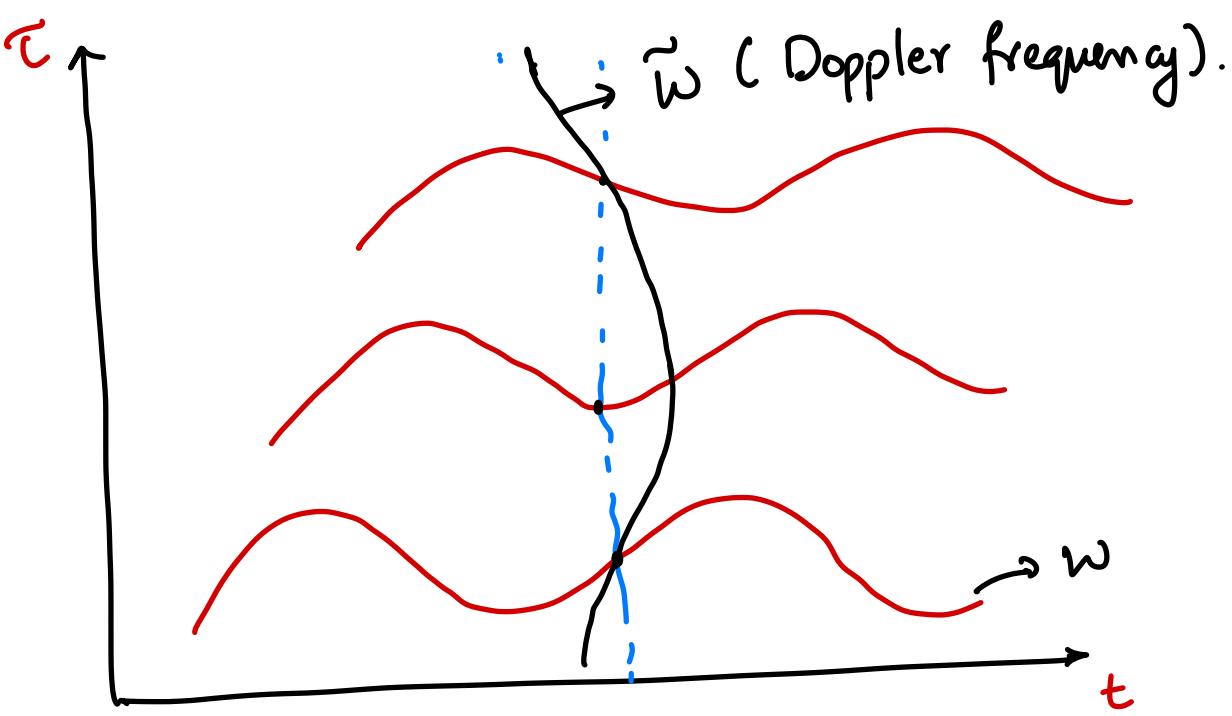
$$\tilde{\omega} = \frac{\partial \phi_{IF}(t, \tau)}{\partial \tau} = -\frac{2v\omega_c}{c} - \cancel{\frac{2\beta t}{c}} v + \cancel{\frac{4\beta v^2 l}{c^2}} - \cancel{\frac{4\beta v^2 \tau^2}{c^2}}$$

$\omega_c (10^9)$

$$\underline{\underline{t=0}}$$

$$\tilde{\omega} = -\frac{2\omega_c v}{c}$$

$$\frac{\beta l}{c} (10^4) \quad \frac{\beta v \tau}{c} (10^9)$$



Velocity characteristics.

$$A_{IF}(\omega) = \tilde{A}_0 e^{j\theta} \text{sinc}\left(\frac{(\omega - \omega_0)T_s}{2}\right)$$

$$\theta = \frac{2\omega_c l}{c} ; \omega_0 = \omega_b = \frac{2\beta l}{c} ; \tilde{A}_0 = \frac{A_0 A_i \pi T_s}{2}$$

$$l \rightarrow l - v \tau$$

$$A_{IF}(\omega) = \tilde{A}_0 e^{j\underbrace{\left(\frac{2\omega_c(l-v\tau)}{c}\right)}_{\theta}} \text{sinc}\left(\frac{(\omega - \omega_b)T_s}{2}\right)$$

$$\tilde{\omega}(\tau) = \frac{\partial \theta}{\partial \tau} = -\frac{2\omega_c v}{c} \Rightarrow V = -\frac{\tilde{f} \lambda_c}{2}$$

> FFT across chirps. Say we have M chirps.

$$\Delta \tilde{\omega} = \frac{2\pi}{MT_s} = \frac{2\pi}{T_F} \rightarrow \text{Frame time.}$$

$$V = -\frac{\tilde{\omega} C}{2\omega_c} \Rightarrow \Delta V = \frac{2\pi C}{2\omega_c T_F} \Rightarrow \boxed{\Delta V = \frac{\lambda_c}{2T_F}}$$

$$V_{\max} - V_{\min} = 2V_{\max} = \Delta v \cdot M$$

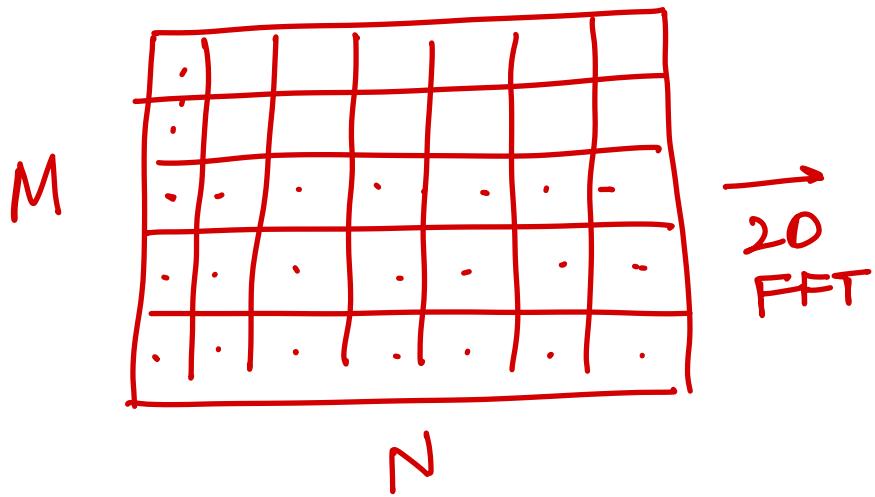
$$\Rightarrow V_{\max} = \frac{\lambda c}{4T_s}$$

Summary

$$l = \frac{\omega_b c}{2B} ; \Delta l = \frac{c}{2B} ; l_{\max} = \frac{Nc}{2B}$$

$$v = \frac{\tilde{l} \lambda_c}{2} ; \Delta v = \frac{\lambda_c}{2T_F} , V_{\max} = \frac{\lambda c}{4T_s}$$

Computation?



$$l : 0 \rightarrow \Delta l(N-1)$$

$$v : -\Delta v\left(\frac{M}{2}\right) \rightarrow \Delta v\left(\frac{M}{2}-1\right)$$

Assumptions?

- > Range is small (ignored RVP)
- > velocity is "low"
- > Chirp is linear.
- > Phase stable
- > Phase noise?
- > Target is point scatterer
- > Velocity is constant over frame.
- > Ignored dispersion.
- > ...