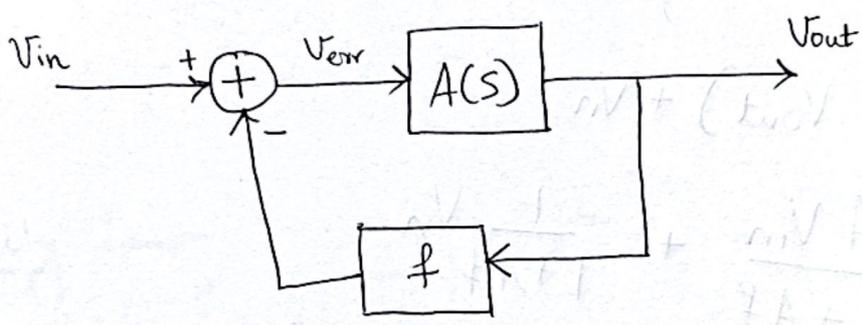


Lec 7 - Feedback & Op Amps



$$\frac{V_{out}(s)}{V_{in}(s)} = A(s)$$

Feedback



$$V_{out} = A V_{err}$$

$$V_{err} = V_{in} - V_{out} f$$

$$\Rightarrow V_{out} = A (V_{in} - V_{out} f)$$

$$\Rightarrow V_{out} (1 + A f) = A V_{in}$$

$$\Rightarrow \boxed{\frac{V_{out}(s)}{V_{in}(s)} = \frac{A}{1 + A f}}$$

Closed loop transfer function.

Af is called the loop gain.

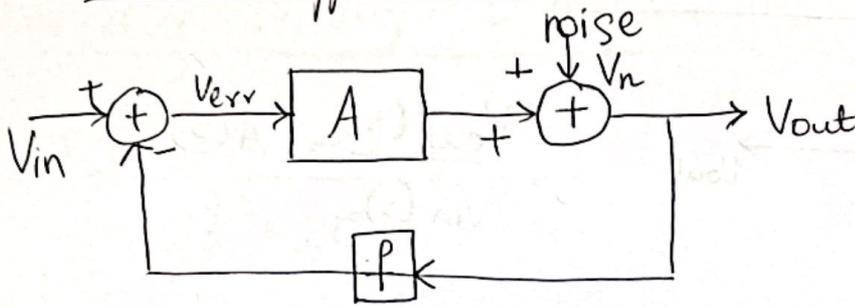
Why is feedback useful?

① > Precision gain control.

$$\frac{V_{out}}{V_{in}} \rightarrow \frac{1}{f} \text{ as } A \rightarrow \infty$$

& f is much easier to define precisely compared to A.

② > Noise Suppression



$$V_{out} = A V_{err} + V_n$$

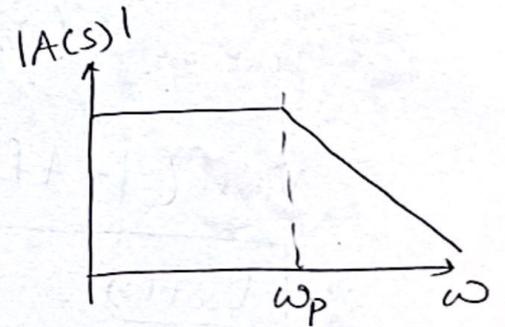
$$V_{out} = A (V_{in} - P V_{out}) + V_n$$

$$\Rightarrow \frac{V_{out}}{\cancel{V_{out}}} = \frac{A V_{in}}{1 + A P} + \frac{1}{1 + A P} V_n$$

If $A \rightarrow \infty$, V_n is suppressed but V_{in} is not.

③ Bandwidth Enhancement

$$A(s) = \frac{A_0}{1 + \frac{s}{\omega_p}}$$



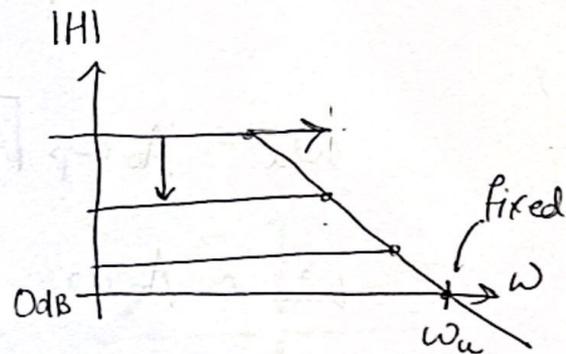
$$H(s) = \frac{A(s)}{1 + A(s)P} = \frac{A_0}{1 + \frac{s}{\omega_p}} \left[\frac{1}{1 + \frac{P A_0}{1 + \frac{s}{\omega_p}}} \right]$$

$$= \frac{A_0}{1 + A_0 P + \frac{s}{\omega_p}} = \frac{A_0}{1 + A_0 P} \cdot \frac{1}{1 + \frac{s}{(1 + A_0 P)\omega_p}}$$

> Gain drops by $1 + A_0 f$ but pole freq increases by $1 + A_0 f$

| | how freq gain | pole |
|-----------|-------------------------|------------------------|
| open loop | A_0 | ω_p |
| feedback | $\frac{A_0}{1 + A_0 f}$ | $(1 + A_0 f) \omega_p$ |

Unity Gain frequency (ω_u)



$|H(s)| = 1$ when $s = j\omega$

Open loop

$$|H(j\omega)| = \left| \frac{A_0}{1 + j\frac{\omega}{\omega_p}} \right| = \frac{A_0}{\sqrt{1 + \left(\frac{\omega}{\omega_p}\right)^2}}$$

When $A_0 \gg 1$, $\omega \gg \omega_p$ for $|H|=1 \Rightarrow \frac{A_0}{\frac{\omega}{\omega_p}} = 1$ for unity gain.

$\Rightarrow \omega_u = A_0 \omega_p$ → open loop case.

In closed loop case, when $A_0 \gg 1$, Gain \uparrow by $A_0 f$ & $\omega_p \downarrow$ by $A_0 f$

When $f < 1$ we can show that

$\omega_u \approx A_0 \omega_p$ → Gain Bandwidth product is constant under negative feedback.

Proof (closed loop case)

$$|H(s)| = \left| \frac{A_0}{1 + A_0 f + \frac{j\omega}{\omega_p}} \right| = \frac{A_0}{\sqrt{(1 + A_0 f)^2 + \left(\frac{\omega}{\omega_p}\right)^2}} = 1$$

$$\Rightarrow \omega_u = \omega_p \sqrt{A_0^2 - (1 + A_0 f)^2}$$
$$= A_0 \omega_p \sqrt{1 - \left(\frac{1}{A_0} + f\right)^2}$$

$$\omega_u = A_0 \omega_p \sqrt{1 - f^2}$$

$$\omega_u \approx A_0 \omega_p \text{ when } f \ll 1.$$

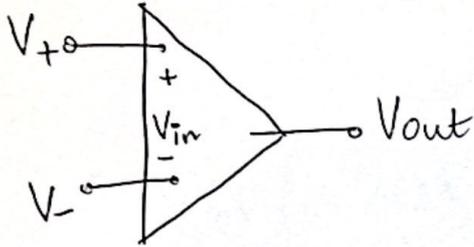
④* Stability → (Caution) { A rigorous study of feedback of stability is not covered here (-140). }

$$H(s) \underset{\text{Closed Loop}}{=} \frac{A(s)}{1 + A(s)f} \Rightarrow \text{poles are roots of } 1 + \underbrace{A(s)f}_{L(s)}$$

If $L(j\omega) = -1 \rightarrow$ unstable! (Negative feedback becomes positive). If $L(s)$ has one pole phase cannot reach 180° . So always stable. But 2 poles? Still maybe OK. 3 poles or more? Definitely not OK. Opamp design is about controlling the poles ^{& zeroes} of a complex system so that it never becomes unstable! Make 3 pole 2 zero system look like a single pole system.

Operational Amplifiers (OpAmps)

Model 0 : Golden Rules (16B)



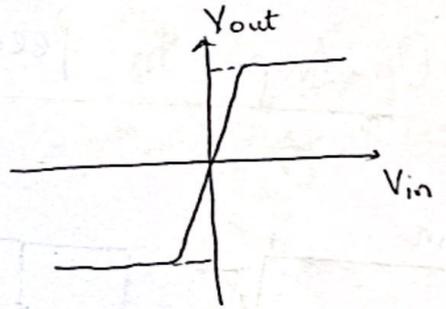
$$\text{Gain} = \frac{V_{out}}{V_{in}} = \infty$$

$$R_{in} \rightarrow \infty \Rightarrow i_+ = i_- = 0$$

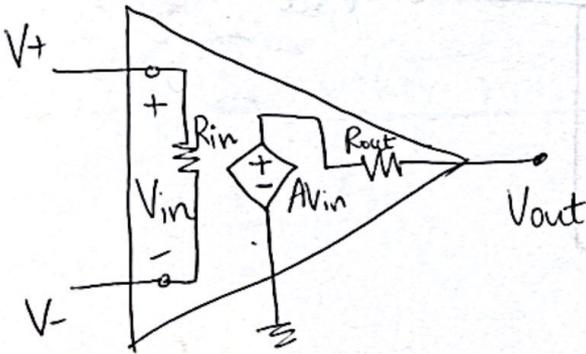
$$R_{out} \rightarrow 0$$

$$BW \rightarrow \infty$$

Under negative feedback $V_+ = V_-$



Model 1 : Finite Gain VCVS



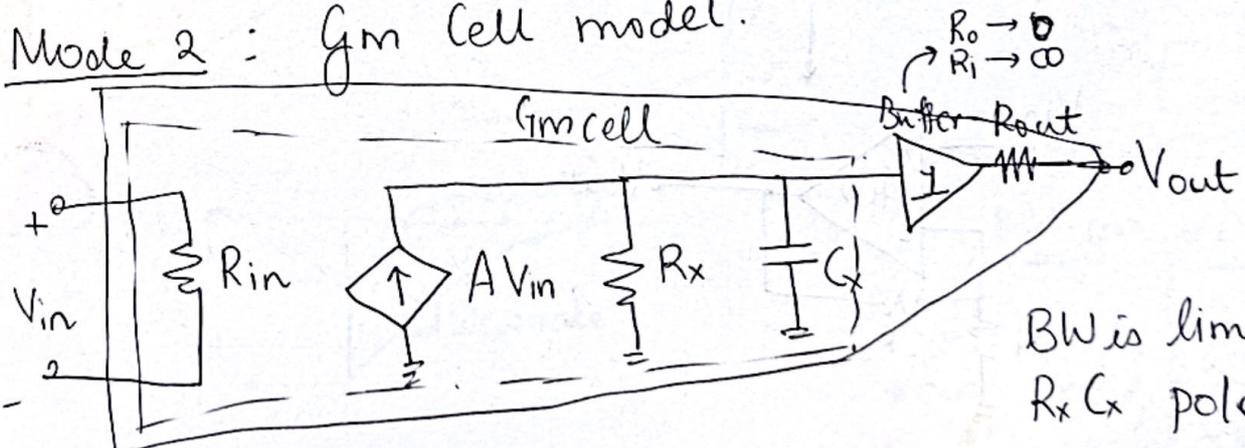
$$\text{Gain} = A \rightarrow 10^4$$

$$R_{in} \approx 10\text{M}\Omega$$

$$R_{out} \approx 10\Omega$$

$BW \approx \text{MHz}$ → Where does this come from.

Model 2 : Gm Cell model.



BW is limited by $R_x C_x$ pole.

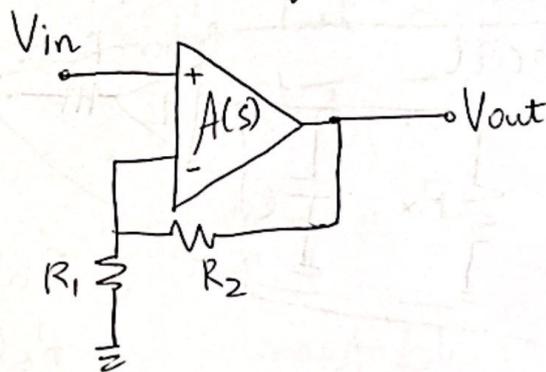
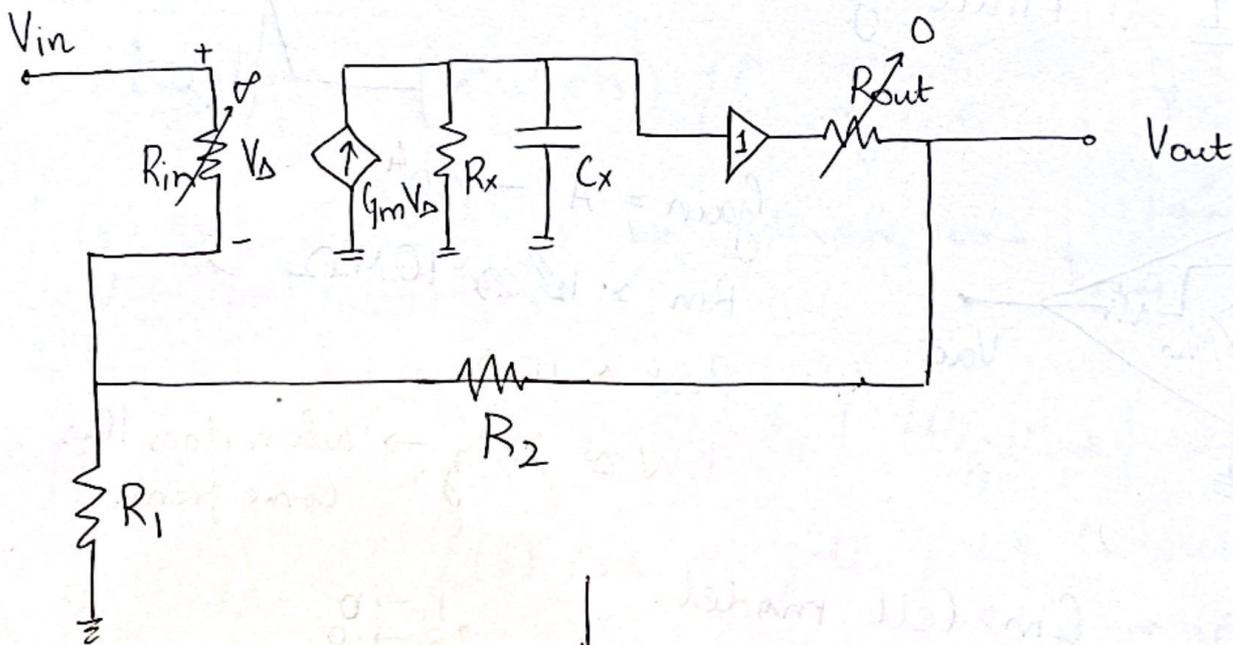
$$V_x = (G_m V_{in}) (R_x \parallel \frac{1}{sC_x}) = V_o$$

$$\Rightarrow \frac{V_o}{V_{in}} = \frac{G_m \cdot R_x}{1 + sR_x C_x}$$

$$\Rightarrow A_o = -G_m R_x \quad \& \quad \omega_p = \frac{1}{R_x C_x}$$

$$\omega_u = A_o \omega_p = \frac{G_m}{C_x} \rightarrow \text{independent of } R_x$$

Op-Amp In feedback



$$V_{out} = A(s) (V_+ - V_-)$$

$$= A(s) \left(V_{in} - \left(\frac{R_1}{R_1 + R_2} \right) V_{out} \right)$$

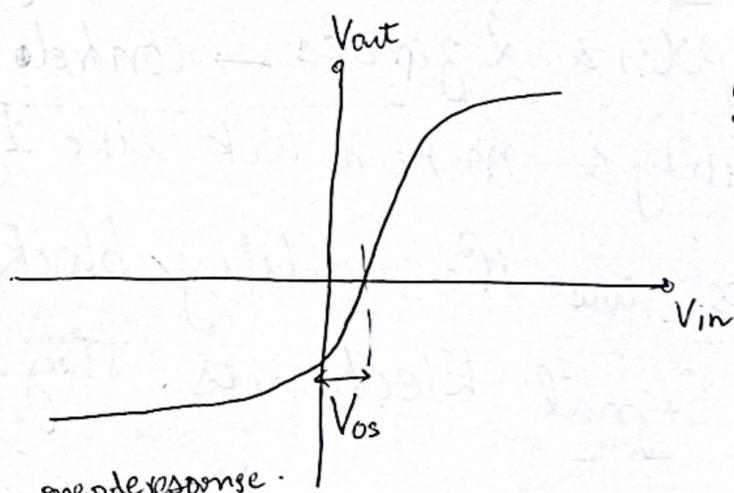
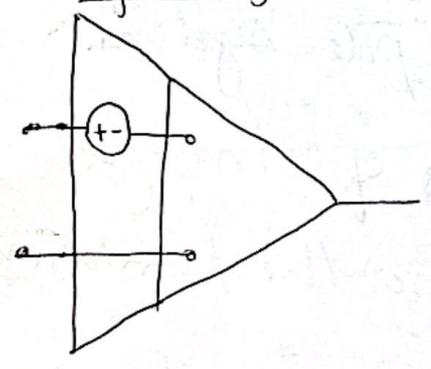
$$\Rightarrow V_{out} \left(1 + A(s) \left(\frac{R_1}{R_1 + R_2} \right) \right) = A(s) V_{in}$$

$$\Rightarrow \frac{V_{out}}{V_{in}} = \frac{A(s)}{1 + A(s) \left(\frac{R_1}{R_1 + R_2} \right)}$$

$\Rightarrow f = \frac{R_1}{R_1 + R_2} \rightarrow$ Ratio of resistors \Rightarrow very precise

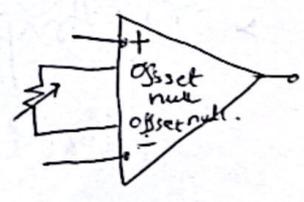
Model 3 : Other non idealities

> Input offset

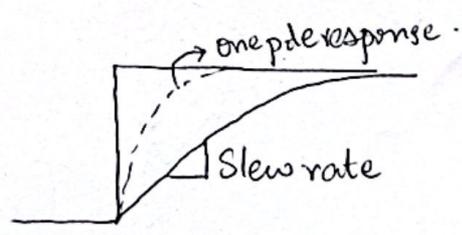


Solution

> Trimming



> Slewing

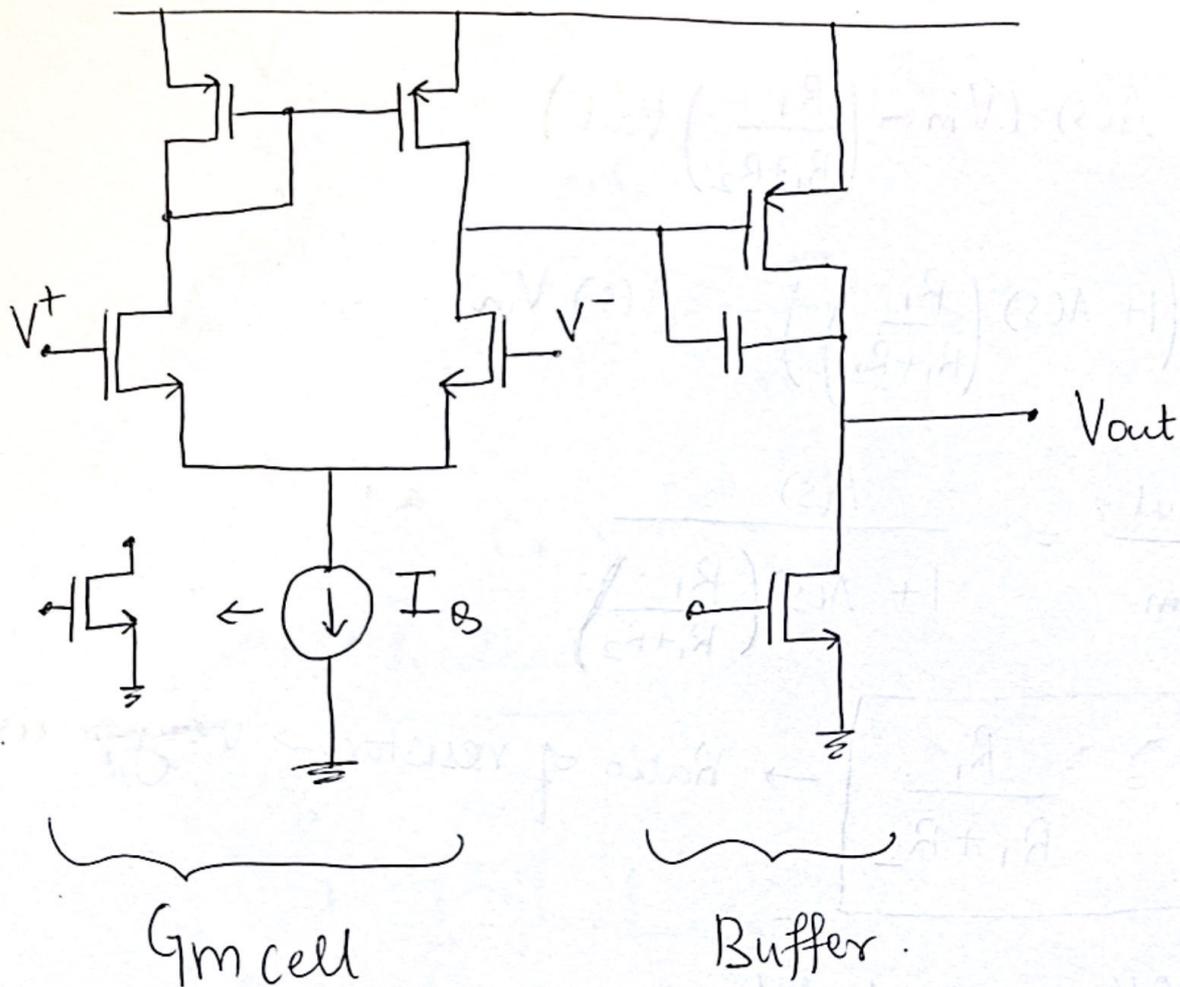


> Distortion & Noise

Sine input
 \rightarrow output not pure sine.

Internal noise sources.

Model 4: Transistor Model



- > Total 3 poles & 2 zeroes \rightarrow control them to prevent instability & make it look like 1 pole system.
- > Op Amps are the building blocks of Analog & Mixed Signal Electronics. They are the foundation!